

Dove Bank Primary School

ART & DESIGN POLICY

This policy was approved by the Governing Body of Dove Bank Primary School at their meeting on.....

Signed..... Chair of Governors

INTRODUCTION

Art, craft and design is a means through which children are able to develop skills, explore experiences and respond to visual images. It plays an essential role in the development of wider communication skills.

Art and design offers opportunities to:

- Stimulate children's creativity and imagination by providing visual, tactile and sensory experiences and a unique way of understanding and responding to the world;
- Develop children's understanding of colour, form, texture, pattern and their ability to use materials and processes to communicate thoughts, feelings and meanings;
- Explore with children ideas and meanings in the work of artists, craftspeople and designers, and help them learn about their different roles and about the functions of art, craft and design in their own lives and in different times and cultures;
- Help children to learn how to make thoughtful judgements and aesthetic and practical decisions and become actively involved in shaping environments.

"Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation."

National Curriculum 2014

AIMS AND OBJECTIVES

- To promote children's enjoyment of art and to develop confidence and a sense of achievement through the acquisition of skills and through the creative process
- To stimulate each child's creativity and imagination
- To enable pupils to become visually literate: to understand and use Art as means of communication
- To increase the pupils' capacity to enjoy and value the visual, tactile and other sensory dimensions of the natural and manmade environment
- To develop the pupils' ability to articulate and communicate ideas, opinions and feelings about their own work and that of others
- To develop the pupils' aesthetic sensibilities and capacity for original thought
- To increase awareness of the role and purpose of art and design in different times and cultures
- To enable pupils to work from direct observation, imagination and memory using a wide range of materials and techniques developing their skills and control
- To develop each child's understanding of colour, form, texture and pattern through a broad and balanced curriculum

ORGANISATION AND TEACHING

Content

Key stage 1 Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

• about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Key stage 2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

Teaching should ensure that the investigating and making includes exploring and developing ideas and evaluating and developing work. Knowledge and understanding should inform this process.

These aspects of art and design are developed through individual and collaborative work in two and three dimensions and on different scales, using a range of materials and processes, and through investigating the work of artists, craftspeople and designers.

Art, Craft and Design Experience

At all stages all pupils will:

- observe, record and express the natural and manufactured world through a variety of media
- undertake individual and group projects in art which encourage group, independent & imaginative work
- have time to reflect on and talk about their work
- be encouraged to develop an aesthetic awareness of their environment
- be experiencing reproductions of "Works of Art" and discussing them in a meaningful way
- be realising values of the cultural heritage of this and other societies both past and present.
- be developing an understanding of technological processes in relation to art and design activities

Planning

Units are planned in line with the national curriculum and will allow for clear progression. Units will be designed to enable pupils to achieve stated objectives. Pupil progress towards these objectives will be recorded by teachers as part of their class recording system. Staff will follow medium term plans with objectives set out in the national curriculum and use the same format for their weekly planning sheet. Our use of Cornerstones Maestro Curriculum helps us ensure both coverage of the Art and Design curriculum throughout the year and cross curricular links to work in other subjects.

Short-term planning: Individual plans are devised for each art and design lesson. These plans list the specific learning objectives for each lesson and give details of how to teach them. They build on the medium-term plans.

Assessment and Recording

As in all other areas of the curriculum, assessment is an integral part of the teaching process. In Art, assessment is ongoing and continuous through formative teacher assessment. Informal, diagnostic judgements allow teachers to give meaningful feedback to children about the success of their learning by identifying each child's progress in each aspect of the curriculum, determining what each child has learned and what should therefore be the next step in their learning. Formative assessment also enables pupils to be involved in their own assessment.

Class teachers keep records of work carried out by pupils so that progress against key objectives can be accurately tracked using the statements on O track assessment tracker.

Children's progress in Art and Design is reported to parents through the pupil annual report and termly consultation meetings

Monitoring and Evaluation

Regular monitoring and evaluation of the activities will be done by the subject leader. Class teachers are responsible for ongoing evaluation of teaching methods and pupils' progress.

Resources

Each year group has basic materials e.g. drawing materials, ready mix paints, brushes and a folder of pictures, prints, postcards linking to specific art units. Further resources are stored in the art cupboard; paper/card is stored in the store cupboard in the foyer. Drapes and artefact boxes are also available.(See Appendix 2 for resource lists)

LINKS WITH OTHER POLICIES

Computing

Children will be able to develop their ICT in a variety of ways, such as:

- Using the internet and CD-ROMs to investigate the work of artists
- Using drawing and imaging software to create artwork
- Using digital cameras and video recorders to record observations and pieces of their own work
- Using e-mail and the internet to exchange and publish their work

INCLUSION

Success is expected for every pupil. They should reach their full potential, recognise personal strengths and be able to celebrate the achievements of themselves and others; both within the school and its wider community.

At Dove Bank, teaching will ensure that art is accessible to all children by planning art and design that:

- Is challenging for children of different abilities and aptitudes in each year group of each key stage;
- Motivates children, enabling them to understand and review their own learning;
- Caters for children's diverse learning needs;
- Overcomes potential barriers to learning and assessment for individuals and groups of children;
- Differentiates work through activities and expected outcomes;
- Uses other adults to support all ability groups.

HEALTH AND SAFETY

Teachers should ensure that the use of all potentially hazardous resources is strictly supervised. Children should be shown safe procedures for using such resources and should be made aware of the dangers. If in doubt teachers should liaise with the art and design subject leader to ensure they are familiar with the safe procedures for using certain resources. Resources which require particular care in use include: spray fixative, glue guns and needles.

EQUAL OPPORTUNITIES

All pupils should have access to the whole art curriculum and resources, regardless of race or gender. There are opportunities for researching and drawing information from the arts and artefacts of other cultures. An appreciation of art forms created and valued by different cultures should be taught.

THE ROLE OF THE ART AND DESIGN SUBJECT LEADER

The role of the subject leader is to:

- Seek to enthuse pupils and staff about art and design and to promote high achievement;
- Advise and support staff in the planning, delivery and assessment of art and design;
- Offer specialist advice and knowledge for special needs and more able pupils;
- Monitor and evaluate the standards of children's work and the quality of teaching in art and design throughout the school;
- Undertake lesson observations of art and design teaching across the school;
- Keep up to date with current developments by attending courses and disseminate this information to staff through inset and informal conferencing;
- Purchase, organise and maintain teaching resources and manage a delegated budget
- Advise the Headteacher of any action required (e.g. resources, standards) and keep them informed of strengths and weaknesses in the subject, indicating areas for further improvement;
- Organise thematic 'Arts Weeks'
- Co-ordinate display
- Develop links with advisory services and outside artists

DISPLAY

Displays will be used for a variety of purposes, which may: improve the environment, present information, encourage participation, demonstrate process, focus attention, reinforce learning and confirm values.

EVALUATION

This policy will be observed in practice by the subject manager on a regular basis as part of the monitoring process.

T.Vale Updated 2020

Appendix 1: DOVE BANK PRIMARY SCHOOL ART DEPARTMENT RESOURCES

Drawing Media

A variety of soft/hard pencils Charcoal Pastels (chalk and oil) Chalk Wax crayons Coloured pencils Drawing ink and pens

Paint and Pigment

Ready-mixed paint Water colour palettes & blocks Marbling ink Range of suitable paper/brushes Silk painting colours Glass Paints Palettes

Fine-writers

Print Making

Rubber 'stampers' Printing rollers Block printing ink Polyblock - polystyrene Printing sheets Needles Wool Knitting needles Fabric scraps String Threads and wools for collage applique

Fabric paints & pens

Collage/Sewing

Binka Felt Hessian Embroidery thread Cottons

Weaving

3D Work

Raffia Cane Weaving needles Wool Card Scrim Ribbon Lace Art straws Wallpaper paste Clay Clay modelling equipment Wood Plasticine Mod-roc Modelling Wire Pipe cleaners Glue

Appendix 2: KEY STAGE 1 ART OVERVIEW

(where the Art SOW is not the main area for development, or where DT is the lead subject, 'one off' topic enhancement lessons for Art are shown in italics)

YEAR	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
A	About Me and My Friends Exploring Portraiture Photography Self-portrait – drawing Self-portrait – painting (Key Drawing Skills Unit) (Also see RE planning)	Starry Night <i>Van Gogh's Starry Night</i> (Key Painting/Colour Mixing Skills Unit	Kung Hei Fat Choi Willow Pattern Plates 3d model dragon – large scale group project	Water World Paper Plate Weaving – Raindrops Fabric Work - Raindrops Monet's Waterlillies (painting) (Collage Key Skills Unit; Painting Key Skills Unit) (Also see RE planning re:	The Aliens Are Coming Painting of an Alien Alien Space Scene Collage Spaceship Porthole IT Space Scene	The Great Exhibition Observational Drawing – artefacts (Key Drawing Skills Unit)
В	Emergency! Emergency! (People Who Help Us) Collage – painting people Shoe box emergency vehicles Crown of Friends Helping Hand	Where have all the Dinosaurs gone? Dinosaur Collage Dinosaur Silhouettes Cotton bud skeleton picture Glue resist dinosaur picture Jurassic Park Mural	Mrs Armitage's Vehicles <u>No Art – DT focus)</u>	Noah's Ark Frieze) A Knight's Tale Shield Design (ICT and 2d) Castle Drawing/ Painting (includes printing) 3d work – clay slab or recycled material castle	Creatures Great and Small Animal Mash Ups Matisse: The Snail	Oh I do like to be besides the seaside In-depth ocean picture Jellyfish picture Shells – drawing Seaside picture transcription Polyblock fish prints (Key Painting Skills Unit)
С	Shiver Me Timbers (Pirates) Pirate 'Portraits' Pirate ship seascapes Ship in a bottle drawing Pirate Flags	London's Burning <u>No Art – DT focus (3d junk</u> <u>model buildings)</u> (Key 3d Skills Unit	The Mad Hatter's Tea Party Design and make a hat for the Mad Hatter's Tea Party	Around the World in 80 Days Art from other cultures: Printing & IT (Key Printing Skills Unit)	Going Green Exploring Materials Investigating Textiles Weaving (Key Textiles Skills Unit)	What's Down in the Woods Today? Multi-Media Owls Multi-Media Deer Mud Monster Sculptures with natural materials (Also see RE planning for paper plate bird's nest activity and woodland creatures made from natural objects task).

Appendix 3: KEY STAGE 2 ART OVERVIEW

(where DT is the focus, 'one off' topic enhancement lessons shown in italics)

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR A	Marvellous Me	The Vile Victorians	From Source to Sea	'Caribbean Cocktail'	Keeping Healthy!	All the Fun of the Fair!
(2013-14)				(Jamaica)		
(,	<u>Portraiture</u>	Artist Study: William	Artwork Inspired by		(DT Focus)	(DT Focus)
		Morris	<u>the Theme of Water</u>	(DT cross-over)		
	Drawing Portraits (Half				Fruit and Veg Face in	Lowry's fairground
	Faces with colour	Drawing/Copying	KS2 Group collage	<u>Masks</u>	<u>the style of</u>	<u>paintings</u>
	matching –pencil crayon)	sections of WM textiles	(large scale using a		<u>Arcimboldo</u>	
		(pencil; finewriter;	range of papers &	Designing and Making		Using fine-writer
	Self-Portrait in the style	water-colour)	textures to create four	Caribbean Carnival	Collage or 2d	draw own fairground
	of Andy Warhol (chalk		sections)	Masks	sculpture	scene inspired by
	pastel over photocopy)	Creating own design	//////////////////////////////////////			Lowry on A5. Enlarge
	Discuss Study	using ICT	'Water in Art' – series			drawing to A3 and
	Picasso Study		of studies based on the			complete in
	(drawing/chalk pastel)		work of famous artists			watercolour or chalk
			e.g. Hokusai, Monet, Seurat			pastels.
			Seurat			
YEAR B	Eurovision Song Contest!	Rock and Roll!	The Flintstones	The Rotten Romans	Vive la France!	The Vicious Vikings
(2014-15)						
	European Artist Study	Natural Sculptures &	Cave Art (as part of	Y3/4 Designing &	French Artist Study	Textiles/Weaving
		Photography	Stone Age Inspiration	<u>Making a Roman</u>		
	Julian Opie		Day)	<u>Helmet</u>	Monet	'Abstract' collage
	Create images of their	Sculptures inspired by	Celtic Art- brooch or			combining different
	own faces in the style of	Andy Goldsworthy	shield design	Y5/6 Mosaics Project	Matisse	knotting, plaiting,
	Julian Opie, exploring the use of colour.	Dhoto any an hu of a atural	Making a coil pot (As		Coronno	weaving, threading
	the use of colour.	Photography of natural sculptures	part of Iron Age Forest School Day)		Cezanne	around or through 2d shapes.
	Wassily Kandinsky	scuptures	Creation Picture (RE)			shapes.
	Create a group abstract					Small scale weaving
	composition based on	DT Focus: Stone Wheeled	Homework:			project using wool
	the work of Kandinsky	Prehistoric Buggies	Stonehenge Silhouette			
			Picture			Large scale weaving
	Edvard Munch					project using a range
	Watercolour painting:					of fabrics/materials.
	'The Scream'					

YEAR C	Lookout in the Black out!	On Safari!	Expedition to Canada!	The Groovy Greeks	Magical Mixtures	A Taste of India
(2015-16)				,	C C	
(,	(DT Focus)	<u>African Art Study &</u> <u>Landscapes</u>	Architecture and Landscapes	(DT cross-over)	Artist Study: Escher(Magical	Expression Through Pattern
	Poster Art – Create own			3d Work/Pottery	Optical Illusions)	
	propaganda poster	Sihouette Landscape	Observational Drawing			<u>Montage</u>
		(chalk pastels)		Drawing a Greek pot in	The Eye	
	Blitz/Wartime Skyline		Painting a Landscape	pencil/tone;		Multi-media
	Picture	Study artwork by		Adding colour	The Potions Room	montage using
		Gakonga (Kenya) – copy				pattered paper;
		pictures in oil pastel.		Claywork – designing & making a Greek pot	Tessellations	sequins; textured embellishments etc.
		Create own African				
		themed picture based on				
		Gakonga's style (fine-				
		writer; enlarge image				
		and complete in ready				
		mix paint)				
YEAR D	To Infinity and Beyond!	Magnificent Mexico &	The Fabulous Pharaohs	The Terrible Tudors	Let there be Light!	Rainforest Adventure
(2016-17)	(4 week topic)	the Mayan Empire			C C	
		(starts Autumn A – 3	Egyptian Jewellery	Tudor Portrait Study &	No Art	Texture in the
	Space Scene in the style	extra weeks)		<u>Collage</u>		Natural Environment
	of Peter Thorpe		Drawing Studies			
		Day of the Dead Mask		Group Drawing Project:		Observational
	3d 'Space Critters'	Design	Designing own	¼ section of a Tudor		Drawing – series of
			jewellery	portrait (pencil/tone)		studies (pencil; fine-
		Mexican Folk Art Mirrors	0			writer)
		Amlata Danar Dainting	Constructing jewellery	Tudor Miniature		Enlarged abstract
		Amlate Paper Painting		(Watercolour)		Enlarged abstract section (oil pastel)
				Tudor Collage		section (on pastel)
				ruuor collage		Enlarged abstract
						section - paper and
						mixed media collage